

How to use these handouts

YOU DON'T HAVE TO PRINT THESE

Every handout in this pack can be answered out loud instead, right inside the Soundtrap project. Students record their answers on a separate track, name that track after the handout (for example "Sound Recipe Card" or "Listening Journal"), and mute it so it doesn't play with the score. When you open the project, unmute the track and listen to their thinking.

Paper works. Audio works. Some students will do their best explaining out loud, so let them.

WHAT'S IN THE PACK

Project	Handout	Form factor
01 Painting with sound	Sound to color word bank	One per student, or project it for the class
02 One sound, four worlds	Sound Recipe Card	Small cut-apart card, four per sheet, one per transformation
03 Same shot, two feelings	Sound-Off / Sound-On Planner	One worksheet per student
04 Decode the score	Listening Journal	One worksheet per student, built for an audio response
05 The musical name tag	Name Tag planner	One worksheet per student
06 The trailer cut	Trailer Map	One worksheet per student
All six	Universal rubric	One shared page, kept separately

NAMING A MUTED RESPONSE TRACK

Sound Recipe Card

Mood Palette

Sound-Off / Sound-On

Listening Journal

Name Tag

Trailer Map

Sound Recipe Cards

Cut along the lines. Fill in one card per transformed sound. Print as many sheets as you need, or record the same four answers on a muted "Sound Recipe Card" track.

SOUND RECIPE CARD

01

What I recorded

Effects I used, in order

It became

Where a filmmaker would use it

SOUND RECIPE CARD

02

What I recorded

Effects I used, in order

It became

Where a filmmaker would use it

SOUND RECIPE CARD

03

What I recorded

Effects I used, in order

It became

Where a filmmaker would use it

SOUND RECIPE CARD

04

What I recorded

Effects I used, in order

It became

Where a filmmaker would use it

Sound to color word bank

Name	Class	Clip

DYNAMICS

loud, soft, swelling, fading, sudden, steady, building, dropping out

TIMBRE

bright, dark, warm, hollow, glassy, brassy, muffled, metallic

TEXTURE

gritty, smooth, thin, thick, airy, crunchy, layered, sparse

MOOD

tense, calm, playful, lonely, hopeful, uneasy, triumphant, dreamy

WARM (ORANGE)

cozy, nostalgic, close, golden, human, safe

COOL (TEAL)

distant, mysterious, wide, icy, clinical, alone

1 · TARGET MOOD FOR THIS CLIP

Warm or cool? Why?

color it in

2 · YOUR MOOD PALETTE: 4-6 SOUNDS, ONE DESCRIBING WORD AND ONE SENTENCE EACH

#	Sound name in the library	Describing word	Why it belongs in this clip
1			
2			
3			
4			
5			
6			

Sound-Off / Sound-On Planner

Name

Class

Clip

WATCHED ON MUTE, IT FELT...

WITH SOUND, IT FELT...

Reserve SFX for the 3–5 biggest beats. Both versions use the same clip and the same cuts, only the sound changes.

VERSION A

Target feeling

Ambience

SFX and the beats they land on

Music

Where I held back

VERSION B

Target feeling

Ambience

SFX and the beats they land on

Music

Where I held back

Which version would stop someone from scrolling, and why?

Listening Journal

Name	Class	Date

This one is built to be spoken. Answer on paper, or record it as a muted "Listening Journal" track in Soundtrap.

CUE 1 Title / film Instruments I hear Louder / faster / quieter when... The melody that repeats, and when it returns What it wants me to feel	CUE 2 Title / film Instruments I hear Louder / faster / quieter when... The melody that repeats, and when it returns What it wants me to feel
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WHICH CUE TELLS ITS STORY BETTER? DEFEND IT.

Name Tag planner

Name	Class	Date

1 · MY CHARACTER, IN ONE LINE

Bold or sneaky?	Fast or slow?	Instrument that sounds like them

2 · SKETCH THE MOTIF, ABOUT 4–8 BARS

Draw the melody as a line that rises and falls, or write note names. Notation is welcome but optional.

3 · THE PARTNER TEST

What my partner heard	What I changed after that

Trailer Map

Name	Class	Trailer clip

Map it before you compose. Mark the big cuts, where the music builds, and the one moment that needs a sync point.

1 · THE TIMELINE

start

middle

biggest moment

end

Write what happens on screen in each quarter.

2 · SYNC POINTS

Time	What happens on screen	What the music does there

My motif from Project 05 enters at...

How it changes across the trailer

SFX and ambience layers

Mix fixes I made